Chapter 4 / Example 17

Drawing straight-line graphs

Draw the graph of the lines:

a
$$5x + 3y = 10$$

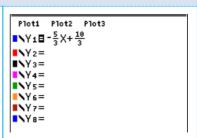
b
$$y = \frac{1}{3}x + 4$$

Press [f1] [y=] to display the equation entry screen.

Rearrange the equation in gradient-intercept form, type

$$-\frac{5}{3}x + \frac{10}{3}$$
 and press enter to enter the first equation as Y₁.

Press ALPHA [f1] 1:n/d to select the fraction template to enter the fractions.

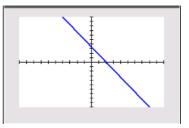


Press [f5] [graph] to display the graph screen

The GDC now displays the straight-line graph:

$$Y_1 = -\frac{5}{3}x + \frac{10}{3}$$

With the default axes, $-10 \le x \le 10$ and $-10 \le y \le 10$.

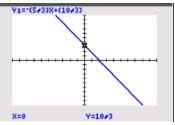


The *x*-intercept is a zero of the function.

To find the y-intercept press 2nd [f4] [calc] 1:value

Press 0 enter to change the x-coordinate to 0.

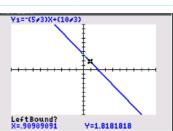
The GDC displays the coordinates of the *y*-intercept, $\left[0, \frac{10}{3}\right]$.



To find the zeros press [2nd] [f4] [calc] 2:zero

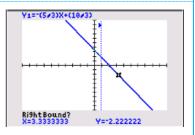
You will need to give the left and right bounds of the region that includes the zero.

Press enter



The GDC shows a line where you have set the left bound and a point on the curve.

When the region contains the zero, Press enter.

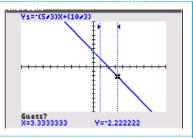


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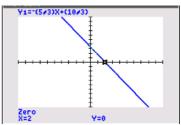
Drawing straight-line graphs

The GDC requires an initial guess for the position of the zero. Choose the default position.

Press enter.



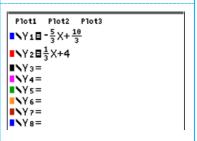
The GDC displays a zero at (2,0).



To draw the line $y = \frac{1}{3}x + 4$ press [f1] \boxed{y} = to display the equation entry screen.

Type $\frac{1}{3}x + 4$ and press enter to enter the second equation as Y_2 .

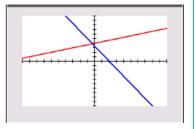
Press ALPHA [f1] 1:n/d to select the fraction template to enter the fractions.



Press [f5] graph to display the graph screen.

The GDC now displays the straight-line graph $Y_2 = \frac{1}{3}x + 4$

With the default axes, $-10 \le x \le 10$ and $-10 \le y \le 10$.

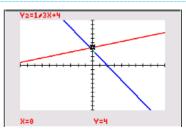


To find the y-intercept press 2nd [f4] [calc] 1:value

Press $\boxed{0}$ enter to change the x-coordinate to 0.

Press ightharpoonup to select the function Y_2 .

The GDC displays the coordinates of the y-intercept, (0,4).



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To view the zero of Y2 you will need to change the axes to include points further to the left.

Press [f2] [window]

Change Xmin to -15 and leave the other items as they are.

Press [f5] graph when you have finished.

WINDOW

Xmin=-15

Xmax=10

Xscl=1

Ymin=-10

Yscl=1

Xres=1

ΔX=.094696969697

TraceStep=.18939393939394

The x-intercept is a zero of the function.

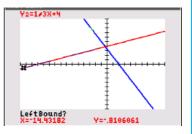
To find the zeros press [2nd] [f4] [calc] 2:zero

Press \blacktriangle to select the function Y_2 .

You will need to give the left and right bounds of the region that includes the zero.

The GDC shows a point on the curve and asks you to set the left bound. Move the point using \[\bullet \] and choose a position to the left of the zero.

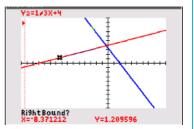
Press enter



The GDC shows a line where you have set the left bound and a point on the curve.

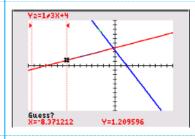
Move the point using \[\] and choose a position to the right of the zero.

When the region contains the zero, Press enter.



The GDC requires an initial guess for the position of the zero. Choose the default position.

Press enter.



The GDC displays a zero at (-12,0).

